



Federation of Penny Acres and Wigley Primary Schools –
Topic Map



F/KS1 – If you go down to the woods today...

<p><u>Curriculum driver(s) -</u></p> <ul style="list-style-type: none"> • Science • Geography 	<p><u>Aims/Values drivers (taken from school's key aims/values) -</u></p> <p>To develop the children's respect for our world and provide opportunities for them to make a positive contribution to improving the environment.</p> <p>To promote healthy and active living and develop a sense of self, to include an awareness of the importance of health and wellbeing.</p> <p>Spirit of co-operation, trust and empathy.</p> <p>Imagination, flair and creativity.</p>
<p><u>Key Question drivers -</u></p> <ul style="list-style-type: none"> • What might I see/hear/smell/touch in the woods? 	<p><u>Authentic Outcome -</u></p> <ul style="list-style-type: none"> • A display to showcase a range of work covered throughout this cross curricular topic, including writing and art.
<p><u>Visits/Visitors -</u></p> <p>Wild Sheffield Woodland Adventure 'We're Going on a Bear Hunt' in Ecclesall Woods.</p>	<p><u>Role play -</u></p> <p>Forest and cave.</p>

English

Reading (including key texts)	Writing	Spelling and Grammar
<p>FS/Y1/2</p> <p>We're Going on a Bear Hunt</p> <p>The Gruffalo</p> <p>The Gruffalo's Child</p> <p>Stickman</p> <p>Percy the Park Keeper Stories</p> <p>Traditional Tales: Little Red Riding Hood. Hansel & Gretel.</p>	<p>FS/Y1/2</p> <p>Poetry- rhyming.</p> <p>Character descriptions- possessive apostrophes & noun phrases.</p> <p>Settings (woodland)- noun phrases.</p> <p>Speech bubbles- commands, statements, exclamations & questions.</p> <p>Story telling/story sequencing/using story language- use time connectives & conjunctions e.g. and, but, because, so, or.</p>	<p>FS/Y1/2</p> <p>Nouns</p> <p>Adjectives</p> <p>Adverbs</p> <p>Capital letters and full stops</p> <p>Question marks and exclamation marks</p> <p>Suffixes</p> <p>Prefixes</p> <p>Past tense/present tense</p> <p>Sentence types - commands, statements, exclamations & questions.</p> <p>Homophones e.g. wood, would</p> <p>Plural/singular e.g. leaf, leaves</p>
<p>Tiered vocabulary</p>	<p>diurnal deciduous abundant tranquil</p> <p>nocturnal evergreen mammal stream warren clearing chirping</p> <p>decay damp gloomy dreary rough creaking explore adventure</p> <p>herbivore carnivore omnivore</p> <p>wood forest cave den plant tree animal bird flower bark branch river</p>	

Numeracy

FS (White Rose Spring Progression) Numbers to 10, Addition to 10, Shape and Space

Y1/2 (White Rose Spring Blocks) Place Value, Multiplication & Division, Addition & Subtraction, Money, Fractions

Tiered vocabulary	Tens, ones, groups of, shared between, multiply, divide,
	Corner, side, edge, face, symmetry, pence, pounds, add, subtract, plus, total, take away, minus, less than, count on, count back, greater than, fewer than, odd, even, equals, 2D, 3D, flat, solid
	More, less, number, one to ten, shape names
Science (Key Vocabulary and links to programmes of study)	
FS/Y1/2 Keeping healthy; body parts; our senses; looking after the environment; British Woodland animals- identifying & naming; Grouping & classifying animals e.g. mammal, bird, carnivore, herbivore, nocturnal, diurnal.	
Computing (Key Vocabulary and links to programmes of study)	
FS/Y1/2 Purplemash- Animations (2Animate) Design a 3D home for the Gruffalo (2Design&Make) Simple algorithms (2Go) Can you get the big bad mouse to the Gruffalo cave? Take digital photographs and insert into a story character (Mashcams)	
Geography (Key Vocabulary and links to programmes of study)	
FS/Y1/2 Creating woodland maps Human and physical features Symbols & keys Drawing & describing routes for story characters Compass directions Compare & contrast two forests – one here and one in a contrasting place Aerial photos	
RE/PSHE/Modern British Values (Key Vocabulary and links to programmes of study)	
FS/Y1/2 PSHE Matters. Module 3: Being healthy. Module 7: Being me. Module 9: Being responsible.	
Art/DT/Food Technology (Key Vocabulary and links to programmes of study)	
FS/Y1/2 Creating collages using natural found materials. 3D sculptures and natural art. Making 'stickmen'. Looking at the work of Andy Goldsworthy. Sewing woodland creatures Sliding mechanisms – characters in the woods Puppets for story telling Mixed media Food- Healthy Gruffalo pizzas	
Music (Key Vocabulary and links to programmes of study)	
FS/Y1/2 Body percussion	

Environmental sounds – sounds in the forest – listening games
Dynamics and rhythm – quiet mouse/loud Gruffalo
Making sounds using natural materials

PE
(Key Vocabulary and links to programmes of study)

FS/Y1/2
Qualitas
Yoga-Cosmic Yoga
Balance
Team games
Stamina, agility and coordination

HOMEWORK OPPORTUNITIES

Go for a walk with a grown up to woodland or area of lots of trees. What can you see, hear, smell and touch?
Make a woodland picture with hidden facts under flaps.
Create your own natural sculpture in your garden and send in a photograph.
Find out 5 fascinating facts about trees.